# Index Coding

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# Multiuser Communication





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#### Broadcast channel





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# Index Coding Problem Setup

- A noiseless broadcast channel between the source and T receivers
- Messages  $\mathcal{W} = \{ W_i \in \mathbb{F}^t, i \in [1:n] \}.$
- Demand set at receiver  $j : D(j) \subseteq W$
- Side information at receiver  $j: S(j) \subseteq W \setminus D(j)$



# Index Coding Problem Setup







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# Example problem

### Index Code: Definition

 ► Index code: Map from {t-length message vectors} → {l-length codewords}

 $\blacktriangleright \mathbb{E}: \mathbb{F}^{nt} \to \mathbb{F}^{l}$ 



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# Index Code: Definition

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#### Length and Transmission Rate

- Length of the Code = 1.
- Transmission rate =  $\frac{l}{n}$ .

Want to find index codes of low transmission rate.



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# Index Coding

- Multiuser Communication and Broadcast channels
- Index Coding Problem Setup
  - Definition of an Index Code (Encoding function).
  - Measures of interest
  - Scalar and Vector Linear Index Codes
- Two ways to think about Scalar Linear Index Coding
  - Fitting Matrix
  - Alignment approach
- An upper and lower bound on optimal length from graph theory.
- Some New and Open problems.



Measures of interest for an Index Code

• For an IC problem  $\mathcal{I}$ , define

 $\beta(t, \mathcal{I})$ 

as the minimal length of an index code (encoding *t*-length messages) for  $\mathcal{I}$ .



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Broadcast rate β(I)

$$\beta(\mathcal{I}) = \lim_{t \to \infty} \frac{\beta_q(t, \mathcal{I})}{t}.$$

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#### Goal of index coding (general)

Design codes that have transmission rate close to  $\beta$ .



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Linear index codes, Vector codes, Scalar codes

 General goal may be too hard, so we restrict to specific classes.



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Linear index codes, Vector codes, Scalar codes

- General goal may be too hard, so we restrict to specific classes.
- An index code is called
  - Linear: if the encoding function is linear
  - ► For a linear code, the encoding function is simply multiplication by a matrix *G*.

$$G_{l \times nt} W_{nt \times 1}$$



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- ▶ Vector: if the messages are vectors (t > 1).
- Scalar: if the messages are scalars (t = 1).



Length of a (scalar linear) index code

► For a scalar linear scheme, let the optimal broadcast rate be *l*\*.

$$I^* \geq \beta(1, \mathcal{I})$$

 $I^*$  is also the length of an optimal (scalar linear) code.



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- Scalar linear code: All transmissions are linear combinations of scalar message symbols.
- ► Optimal code ⇒ Minimum number of linear combinations of info symbols such that every demand can be met.



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• Focus for rest of the talk: Scalar linear index codes.



#### Two ways to think about Scalar Linear Index Coding

- Fitting matrix approach
- Interference alignment approach



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Two ways to think about Scalar Linear Index Coding

- Fitting matrix approach
- Interference alignment approach
- Variation is only in the method of code construction.
- After obtaining a code, we can 'look' at the code using both approaches.



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#### Fitting matrix approach

In general, for sink i can decoding for symbol W<sub>j</sub>, it needs a linear combination of the form

$$W_j + \sum_{k \in S(i)} \alpha_k W_k,$$

(demanded symbol + some linear combination of side-info symbols).



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- In successful decoding, this linear combination is be obtained as a linear combination of the transmissions.
- For example (sink 1 to decode  $W_1$ ) needs a linear combination

$$W_1 + \alpha_2 W_2 + \alpha_3 W_3.$$



Define a matrix A with

- Number of rows = Total number of demands at all sinks
- ▶ Number of messages =*n*.
- Every row corresponds to some demand (say symbol W<sub>j</sub>) at some sink *i*.



The row corresponding to demand  $W_j$  at receiver *i* is filled with follows.



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- '1' in the  $j^{th}$  position (corresponding to  $W_j$ )
- 'X's in the positions corresponding to S(i).
- Os in other positions.



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- '1' in the  $j^{th}$  position (corresponding to  $W_j$ )
- 'X's in the positions corresponding to S(i).
- Os in other positions.
- For the example given before,

$$A = \begin{pmatrix} 1 & X & X & 0 & 0 \\ X & 1 & 0 & 0 & 0 \\ X & X & 1 & 0 & 0 \\ X & 0 & 0 & 1 & X \\ 0 & 0 & 0 & X & 1 \end{pmatrix}$$



Note that we can fill the matrix A with any values for the Xs, and we get a solution (encoding function 𝔽<sup>n</sup> → 𝔽<sup>l</sup>)



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- Note that we can fill the matrix A with any values for the Xs, and we get a solution (encoding function 𝔽<sup>n</sup> → 𝔽<sup>l</sup>)
- How to find the optimal code?
  - Find an assignment for the Xs which minimises the rank of A (minrank(A) = I\*)
  - ▶ Keep only *I*<sup>\*</sup> L.I rows, and throw away the rest.
  - The  $l^* \times n$  matrix give an encoding matrix of an optimal code.

'Index Coding by Matrix completion'



For the example:

$$A_{assigned} = \begin{pmatrix} 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \end{pmatrix}.$$

Throw away row 3 and row 5.



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For the example:

$$A_{assigned} = \left( egin{array}{ccccc} 1 & 0 & 1 & 0 & 0 \ 0 & 1 & 0 & 0 & 0 \ 1 & 1 & 1 & 0 & 0 \ 0 & 0 & 0 & 1 & 1 \ 0 & 0 & 0 & 1 & 1 \end{array} 
ight).$$

Throw away row 3 and row 5.

$$G_{opt} = \left( egin{array}{ccccc} 1 & 0 & 1 & 0 & 0 \ 0 & 1 & 0 & 0 & 0 \ 0 & 0 & 0 & 1 & 1 \end{array} 
ight).$$

This is infact an optimal code (we shall see why later).



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Interference Alignment (IA) Formulation

Linear index code:

$$G \mathbf{W} = \sum_{i=1}^{n} G_i W_i,$$

where  $G_i$  is the  $i^{th}$  column of G.

•  $G_i :=$  precoding vector for message  $W_i$ .



Interference Alignment (IA) Formulation

Linear index code:

$$G \mathbf{W} = \sum_{i=1}^{n} G_i W_i,$$

where  $G_i$  is the  $i^{th}$  column of G.

- $G_i :=$  precoding vector for message  $W_i$ .
- Idea of interference alignment: To decode any demand, choose the interference (non-sideinformation) precoding vectors independent of the precoding vectors of the demanded symbol.



• Let  $\boldsymbol{W} = (W_1 \ W_2 \ W_3 \ W_4 \ W_5)^T$ ,  $\boldsymbol{a} = (a_1 \ a_2 \ a_3 \ a_4)^T$ . • Let  $G \boldsymbol{W} = \boldsymbol{a}$ . We want  $\boldsymbol{W}$ .



- Let  $\boldsymbol{W} = (W_1 \ W_2 \ W_3 \ W_4 \ W_5)^T$ ,  $\boldsymbol{a} = (a_1 \ a_2 \ a_3 \ a_4)^T$ .
- Let GW = a. We want W.

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- Consider the columns of matrix G as  $G_i$ , i = 1, 2, 3, 4, 5.
- The given equations are in the form:

$$\sum_{i=1}^{5} W_i G_i = a$$

• We can solve for W, if  $G_i$ s are independent.

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Suppose we want to solve for only a particular W<sub>k</sub>, while having W<sub>i</sub> : i ∈ S(j) as prior knowledge.



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- Suppose we want to solve for only a particular W<sub>k</sub>, while having W<sub>i</sub> : i ∈ S(j) as prior knowledge.
- We can thus obtain

$$\sum_{i=1}^{5} W_i G_i - \sum_{i \in S(j)} W_i G_i$$
$$= \sum_{i \notin S(j)} W_i G_i.$$
$$= \sum_{i \notin S(j) \cup k} W_i G_i + W_k G_k$$



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$$= \sum_{i \notin S(j)} W_i G_i.$$
$$= \sum_{i \notin S(j) \cup k} W_i G_i + W_k G_k$$

•  $W_k$  is decodable if  $G_k$  is independent of  $\{G_i : i \notin S(j) \cup k\}$ .



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▶ For example, consider decoding W<sub>1</sub> at receiver 1. For some index code matrix G, we can get

 $G_1W_1 + (G_4W_4 + G_5W_5)$ 



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 $W_1$  is decodable if  $G_1 \notin span(\{W_4, W_5\})$ .

#### IA Index Coding formulation

Design encoding matrix G such that

- $G_k$  is independent of  $G_i : i \notin S(j) \cup \{k\}$  for any demand k at any receiver j.
- G has the least number of rows.



#### Single-Unicast

- General Fitting Matrix/IA problem solving is hard.
- Bounds on Minimal Index Coding length exist for special classes.



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# Single-Unicast

- General Fitting Matrix/IA problem solving is hard.
- Bounds on Minimal Index Coding length exist for special classes.

#### Single-Unicast

- Each receiver demands an unique message symbol.
- Can be represented by a 'Side-information' graph
  - SI graph has the vertices as the symbols (or receivers).
  - Edges indicate side-information available at the receivers.



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#### Unicast example with SI graph

How to get the SI graph?- Vertices are messages





How to get the SI graph? - Edges indicate SI





# Full SI graph of the example





# Using the SI graph (and its complement) to obtain bounds

- Bounds from graph theoretic parameters.
- Upper bounds : Clique Cover, Chromatic Number, Local Chromatic Number, Cycle packing (Maximum number of edge-disjoint cycles).
- Lower bounds: Size of Maximum Acyclic Induced Subgraph (MAIS), Independence Number.



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#### Upper bound from Cycle Packing

▶ Naive transmission is to send all *n* symbols uncoded.



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### Upper bound from Cycle Packing

- ► Naive transmission is to send all *n* symbols uncoded.
- Suppose there is a cycle in the SI graph consisting of r messages.
- Then we can satisfy these *r*-demands by r 1 transmissions.





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# Upper bound from Cycle Packing

- Find the maximum number of vertex-disjoint cycles in the SI graph.
- ► For each cycle, we can 'save' one transmission.
- For the symbols not on any of the picked cycles, send uncoded symbols.





#### Lower bound : MAIS

Definition

Induced subgraph of SI graph  $\mathcal{G}_{SI}$ :

Pick a subset of vertices of  $\mathcal{G}_{SI}$  and take all edges between them.



#### Lower bound : MAIS

#### Definition Induced subgraph of SI graph $\mathcal{G}_{SI}$ : Pick a subset of vertices of $\mathcal{G}_{SI}$ and take **all** edges between them.

#### Theorem

(MAIS lower bound: )

The length of the optimal code is at least as large as the size (number of vertices) in an maximum, acyclic, induced subgraph of  $\mathcal{G}_{SI}$ .

 $I^* \geq |MAIS|.$ 



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#### Definition Induced subgraph of SI graph $\mathcal{G}_{SI}$ : Pick a subset of vertices of $\mathcal{G}_{SI}$ and take **all** edges between them.

#### Theorem

(MAIS lower bound: )

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 $I^* \geq |MAIS|.$ 

- ► How to get MAIS? Hard problem.
- ► We can get an AIS (not necessarily maximal) by deleting some vertices and seeing if the graph is acyclic (→ this gives a lower bound)



#### MAIS Lower Bound





#### MAIS Lower Bound





#### References

- Y. Birk and T. Kol, "Coding on Demand by an Informed Source (ISCOD) for Efficient Broadcast of Different Supplemental Data to Caching Clients", IEEE Transactions on Information Theory, Vol. 52, No. 6, June, 2006
- Z.Bar-Yossef, Y. Birk, T.S. Jayram, T. Kol, "Index Coding with Side Information", IEEE Transactions on Information Theory, Vol. 57, No. 3, March 2011.



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Some New and Open problems.

- Pliable Index Coding
- Distributed Index Coding
- Connections to Distributed Storage.
- Field size for index coding.



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#### Pliable Index Coding

- Receivers are happy to receive any message, rather than precisely asking for one.
- Probabilistic guarantees on length of Index Code based on some randomized algorithms.

"Pliable Index Coding", IEEE Trans. on. Info. Theory, 2015, S. Brahma and C. Fragouli (UCLA)



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### Distributed Index Coding

- Multisource index coding.
- Information theoretic results on Capacity region.
- Graph theoretic upper bounds on special class of problems.
- "Distributed Index Coding", P. Sadeghi, F. Arbabjolfaei, Y.H. Kim, April 2016 (Australian National University and UCSD).
- "The Single-Uniprior Index-Coding Problem: The Single-Sender Case and the Multi-Sender Extension", L. Ong et al (University of NewCastle Australia, Institute of Infocomm research Singapore, IBM Research Singapore)



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#### Connections to Distributed Storage

- Index Coding and Distributed Storage are dual-problems (in a sense).
- IC matrix G can be thought as the parity check matrix of a generator matrix of a Distributed Storage Code.

"On a Duality Between Recoverable Distributed Storage and Index Coding", Arya Mazumdar, March 2014 (University of Massachusetts at Amherst)



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#### Field sizes for index coding

- Larger fields means more complexity.
- Want solutions over small fields

"Optimal solution for the index coding problem using network coding over GF(2)", J. Qureshi et al, Nanyang Tech Univ Singapore, June 2012



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# Thank You



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