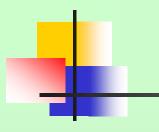
Tutorial on Meta Models and Meta Execution Models ER 2014

October 27, 2014

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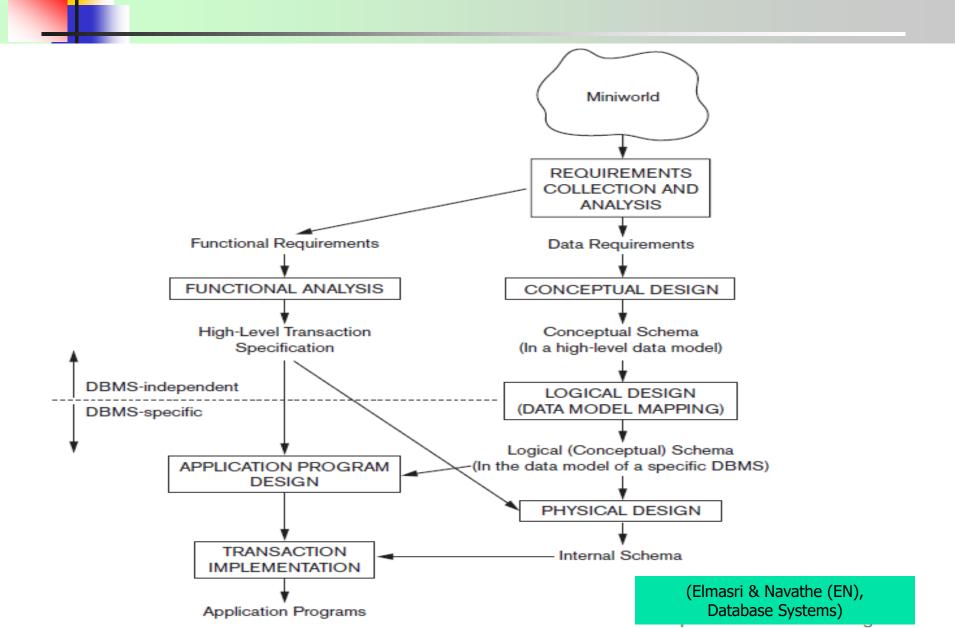
Agenda

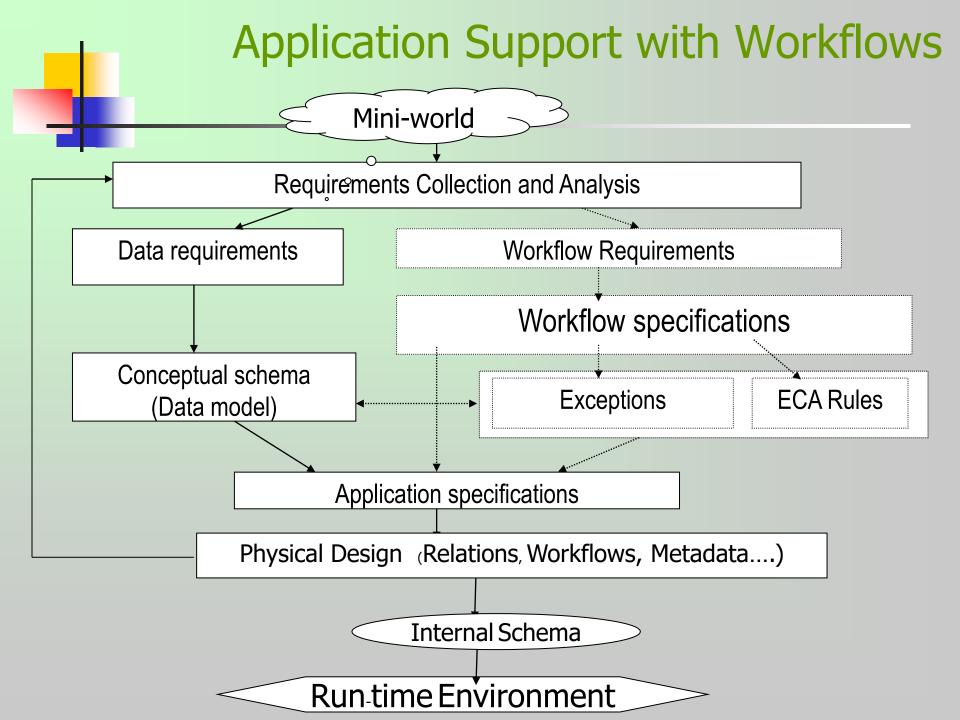
- 1. Introduction [20 Minutes]
 - 1. Understanding Conceptual Modeling, Meta Models and Meta Execution Models
- 2. Motivation [10 minutes]
 - 1. Issues with Complex Information Systems,
 - 2. Run-time change and design time change, etc.
- 3. Basic Notions Meta Models [30 minutes]
- 4. Interactive Worksheets [30 minutes] Break
- 5. Meta Execution Models [30 minutes]
- 6. Implementation and Deployment Perspectives [10 minutes]
- 7. Interactive Worksheets [30 minutes]
- 8. Summary [10 minutes]
- 9. Open Problems and Discussion [10 Minutes]

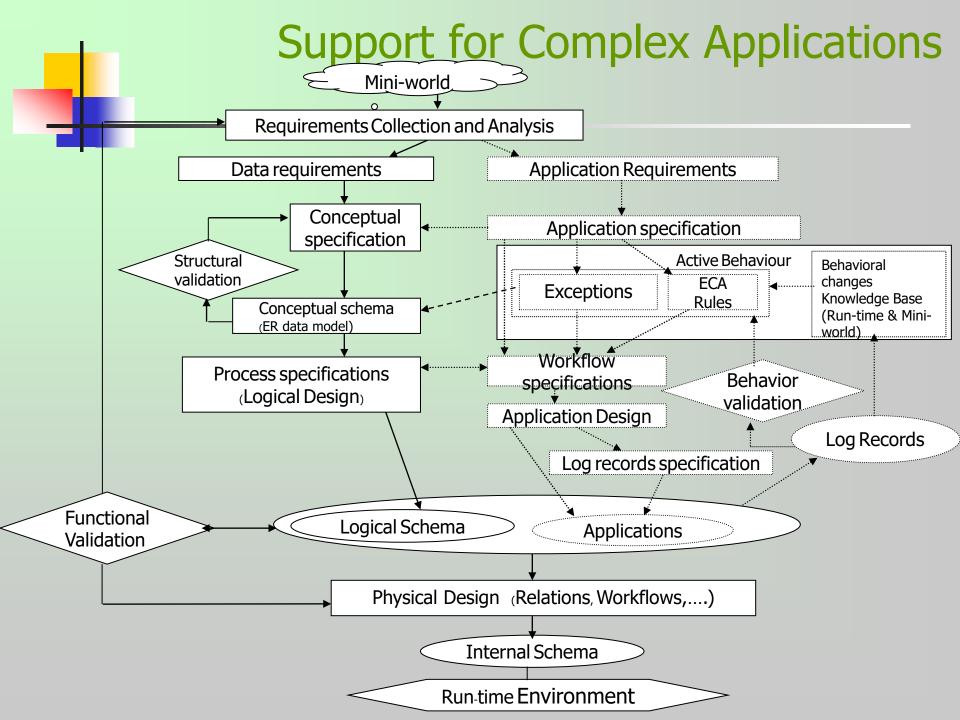


Background

Database Design for Applications







Background

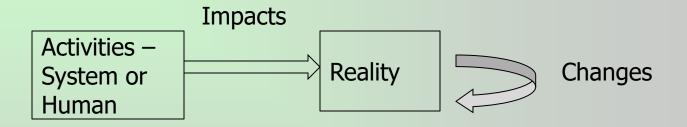
- Information System Design
 - Articulate specifications of the system
- Information System Development
 - Implementation of specifications got during system design on a particular platform
- Gap ?

System design and implementation differentiate between the specification of the system and its implementation.

Any change in design \rightarrow redesign of implemented system



Workflow Activity Execution



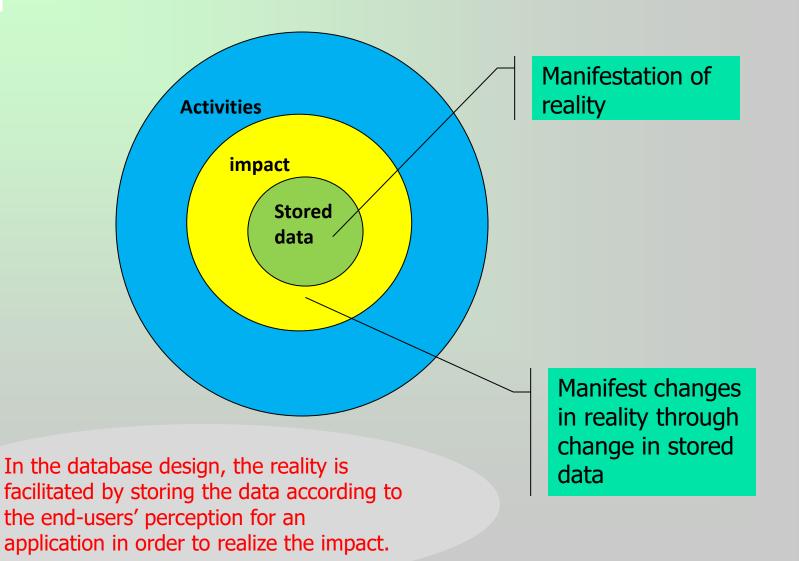
Changes in reality managed by workflows/processes

How to specify the impact in terms of What, Where, Why, How, When and Who?

Need constructs \rightarrow to represent the real-world !!!

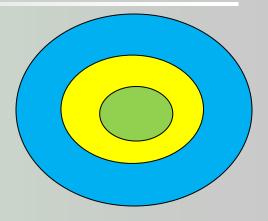
Why ensuring reflection of changes in reality important ?

Background





 So, database is a model (stored manifestation) of reality in the sense that the database represents a selected set of data that can be managed by the database



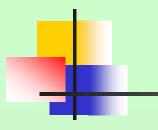
Database Creation to store the data is a fundamental step in coming to know the nature and status of that reality

Background

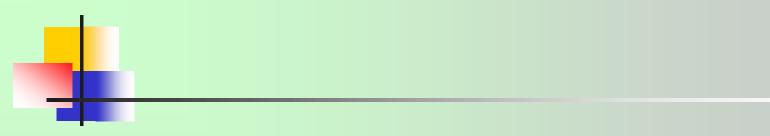
- Capturing and managing data about *real world* is too complex a task.
- Models enable reality that is intended to represent real world aspects as closely as possible
- Models also helps in understanding the reality as well as to know its status and manage it.

The constructs of a model should reflect the real-world reality.

Change of reality can be simple (ex. updating balance) or complex (ex. introduction of new payment instrument).



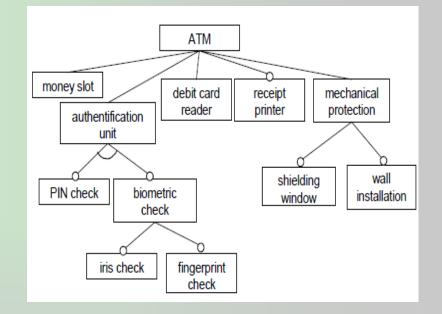
Motivation



Models are used as manifestation of either processing requirements or data requirements to capture and manage reality.

Role of Models in Information Systems

- Models are used for a precise description of systems at the appropriate abstraction level without unnecessary details.
- Fractured reality towards multiple systems and partial information
 - Models for Requirements, design, development, testing and deployment



Feature Model Example for ATM

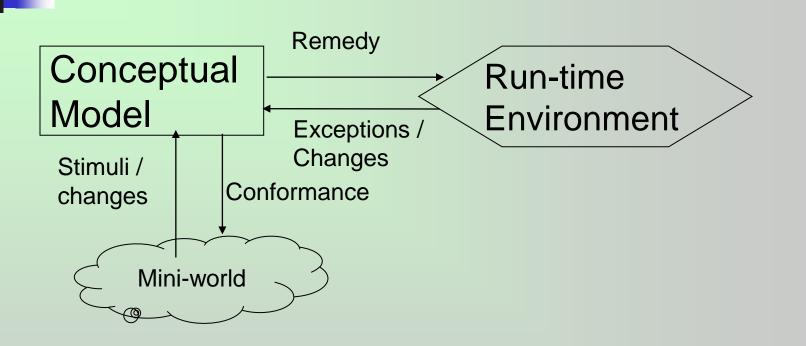
Motivation

- Complex Information System development is a big problem
- Complexity of Models
 - Ex.: Relationships among varying subsets of entities
- Changes are inevitable
 - Due to competitive, dynamic and volatile businesses
 - Run-time and Mini-world changes
 - Expected and unexpected
 - Need to handle both
 - Need new constructs to handle new complexities
 - Complexities arise due to changes in facts and relations
 - Ex.: Handling unknown events and exceptions at run-time, role changes, new kind of relationships



- Traditional Software Engineering Principle "Design Once, Use Forever" may not work
- Focus Shift :
 - Re-design Models \rightarrow Models Self-Design themselves
 - To adopt the changes in reality
 - Lack of clarity on how self-design works when reality changes how is it reflected in the model
 - Capture active behavior and respond
 - Mini-world and Run-time changes
- Models can be used to decide structure, behavioral. and functional decomposition of information systems dictated by, say, WFMS that ensure consistent execution.

Conceptual Modeling Framework

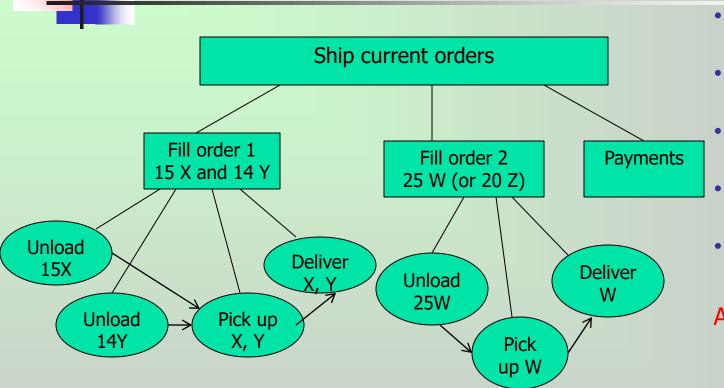


Modeling complex applications require both human and system driven specification and deployment in order to handle the active behavior of applications.

Meta Models (data) and Meta Execution (run time) Models

- Objective:
 - To support integrated management of information systems that manages changes to reality
- Two Major Goals:
 - Develop executable (conceptual) Models
 - Direct mapping from conceptual to implementation level constructs
 - Support evolving (changing reality) requirements
 - Reality changes how is it supported?
- Simplify (ex. workflow driven) the overall software engineering lifecycle for certain class of applications

Shipping Material Example



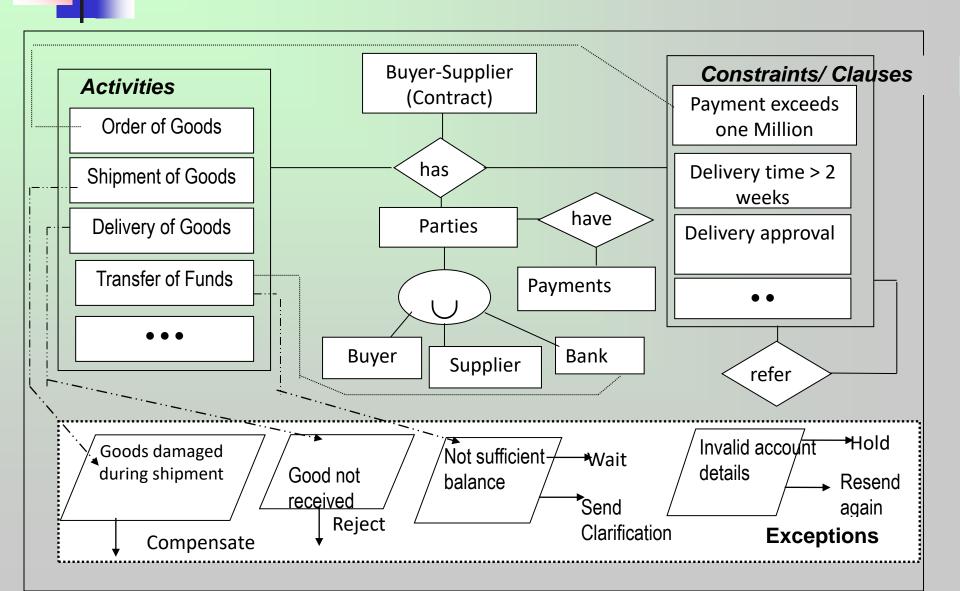
It requires two orders of specified quantities of items X, Y and W (or Z) to ship. The solid edges represent parent-child relationships in the tree. The arrows represent precedence constraints (i.e. $a \rightarrow b$ means that task a must precede task b).

OR and AND conditions

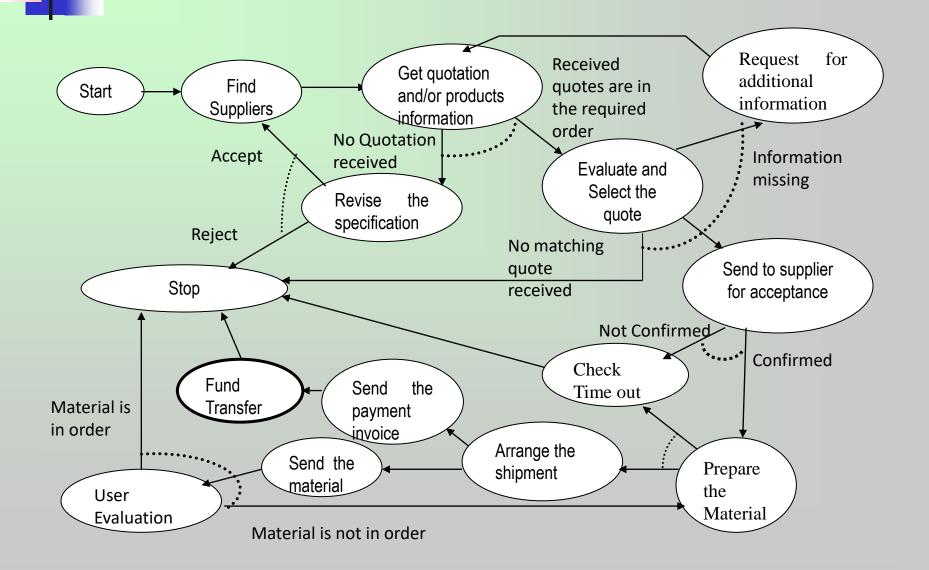
- Hierarchical relationships
- Precedence relationships
- Constraints (ex. time limit)
- Payment processing

Assume that the items are inspected (manually) before delivery. Damaged goods should be replaced/ compensated /imposed penalty.

Conceptual Modeling Example



An Example (partial) workflow



Our work

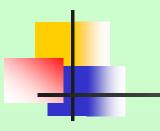
- Enable on-the-fly changes to how best changes to reality can be accommodated.
 - Basically due to seamless coupling from conceptual to implementation level
- Concentrate on verticals/problems where there can be end to end solution. For example, SAP can use our technology to integrate their solutions.
 - This seamless coupling can be incorporated in large systems for certain class of applications

Focus is towards database oriented conceptual modeling and workflows

Focus & Scope

- Our focus is not on the process of building software and techniques to model and build artifacts for such software
- Our focus is on ideation of Actionable framework (through meta models and meta execution models) which drives the specification and execution of business systems/processes

Supporting change is costly in SE, and in our MEM, change is possible, dynamic, almost real-time and cheap.



Introducing Meta Models and Meta Execution Models



Evolved large number of Meta-related themes

Meta Data

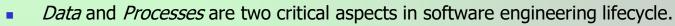
Meta Data

- A well Known and widely used term
- "Data about the Data"
- Describe the data
- Meta Model
 - A model about the model
 - Goes beyond basic structural artifacts
 - Facilitates specification of the behavioral semantics
 - Describes Dynamic behavior
 - Can also model (using active database concepts) requisite changes to mappings – and perform them.



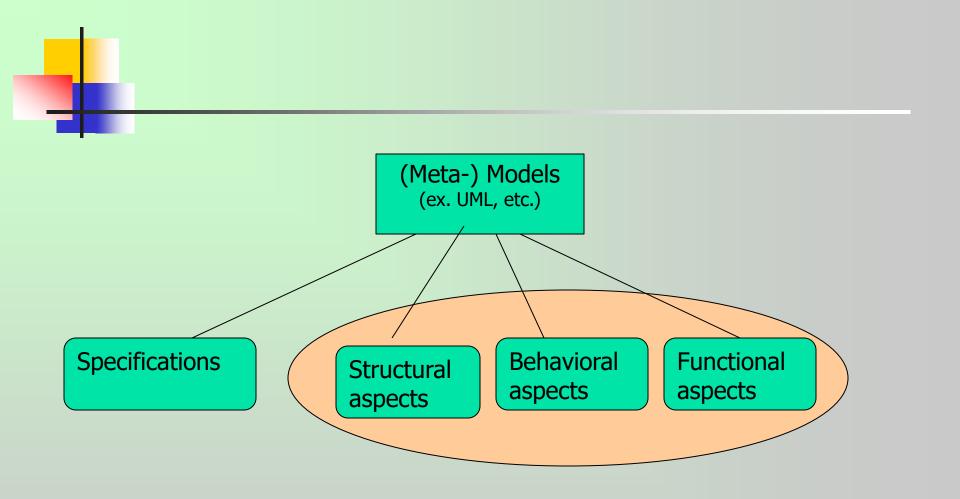
- A program execution operates on data; a meta-execution operates on a program execution.
- In our case there are software engines that drive workflow execution, we model the execution logic of these software engines as a workflow – and support run-time changes to this execution workflow !

- Data and Processes are two critical aspects in software engineering lifecycle.
- Models enable reality that is intended to represent the real world aspects as closely as possible.
- The data and process requirements for reality can be done by conceptual models (ex. XML, ER, etc.).
- Processing of changes can be supported by workflows.

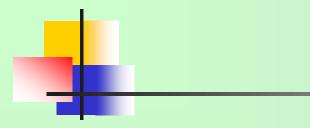


- Models enable reality that is intended to represent the real world aspects as closely as possible.
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Some of the changes in reality impact changes to the model, and frequent such changes to model can be supported by meta model. Further, we need meta execution model to facilitate the way the processing to happen when there are changes in reality.



For example, UML meta-model supports a particular methodology or process



A meta issue is whether meta-models follows simplicity or increases the complexity (in understanding model artifacts and design pragmatics) !!!





- Model: Representation of the data/process which can facilitate specification and implementation of application/framework.
- Models enable reality that is intended to represent the real world aspects as closely as possible.
- A Model is governed by the constructs it has and semantics of these constructs have capabilities such as represent, activate, dictate and enforce for data and processes
- Limitation Model is limited by the capabilities of the constructs to model the reality.

How does this gap between the model (or schema) and reality to be filled

Need Various Models

Meta Models

- Meta-model: An explicit model of the constructs needed to build specific models for applications. The developed model must be in accordance with its meta-model.
 - A model or an abstraction which highlights the properties of the model itself.
 - Defines rules and processes which need to be followed to define a model.
- Useful to define (or augment) new constructs, instances, constraints and semantics and for supporting reusability.
 - Applicability to various domains and instantiate data models according to application requirements
- Meta-modeling: The procedure in building meta-models
 - Helps in conceptualizing and instantiating appropriate (customized) data models and provides required facilities to support the functionality required for adapting a data model to changing requirements.

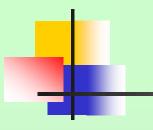
The commonalities, the differences and inadequacies in data models can be captured and pursued as a Meta Model.

Execution Model (more on Workflows)

- Execution Model : A model to represent set of concepts and/or constructs in the desired order to achieve execution of tasks/activities for running an application.
 - Define procedure (or workflow) of execution engine to execute a set of tasks
 - Mostly fixed (hardcoded)
- Processes get executed by the execution model, which dictate how the models are executed.

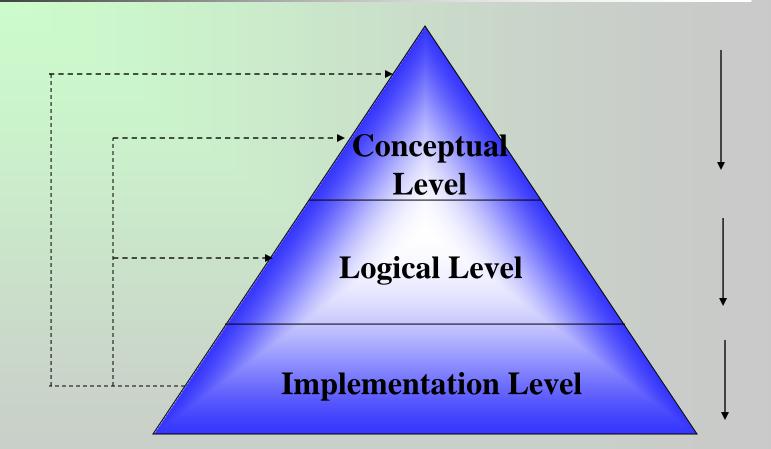
Meta Execution Model

- Meta execution models are specific to conceptualizing and representing the execution logic for executing processes.
 - It is the specification of the execution model as a process using the concepts of execution model.
- Constitutes rules and processes that define, select, generate and govern meta-models and meta-model instances (semi-) automatically.
- Drives one or more execution models (or constructing new execution models) for successful execution of an application.
- Example: Workflow Execution
 - There is a workflow engine that executes the workflow
 - So the specification of a workflow engine (that is, the steps taken by a workflow engine) as a workflow gives a meta execution workflow.

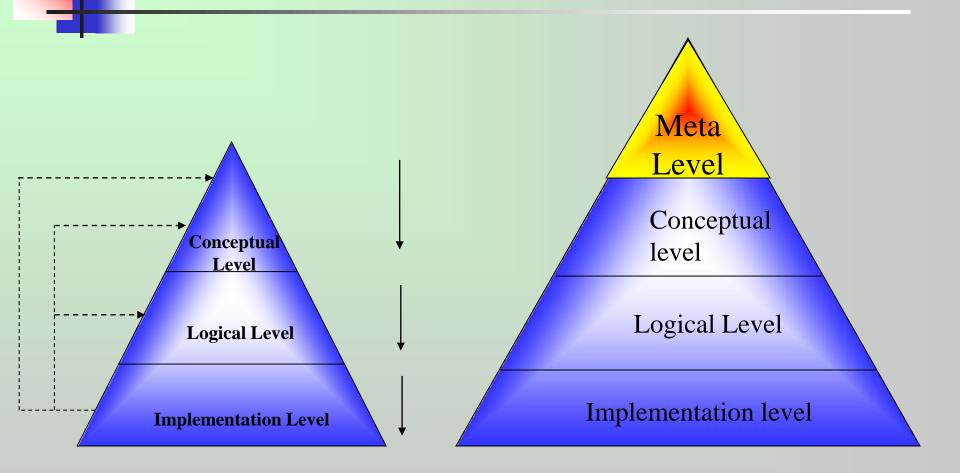


Meta Models and Meta Modeling (e-contract example)

Application Modeling



e-Contract Modeling

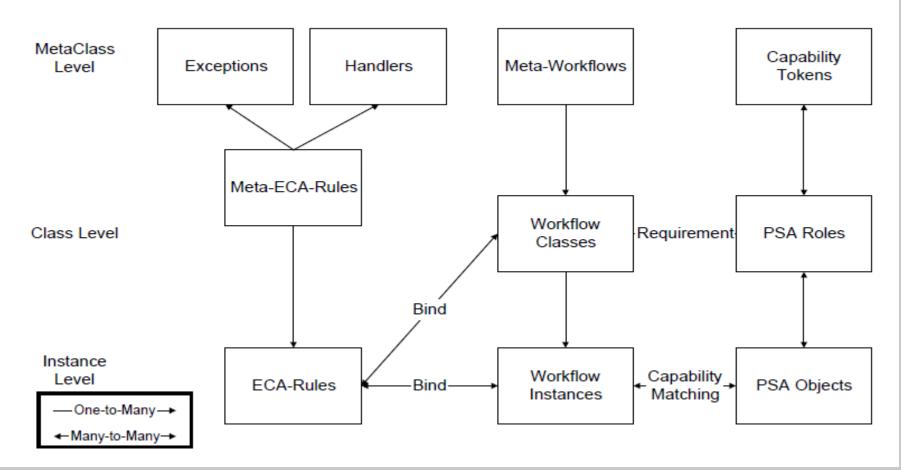


Need for Meta-Model

- Most of the applications (ex., contracts) have similar structure (like clauses related to payments)
- A pre-cursor to conceptual modeling

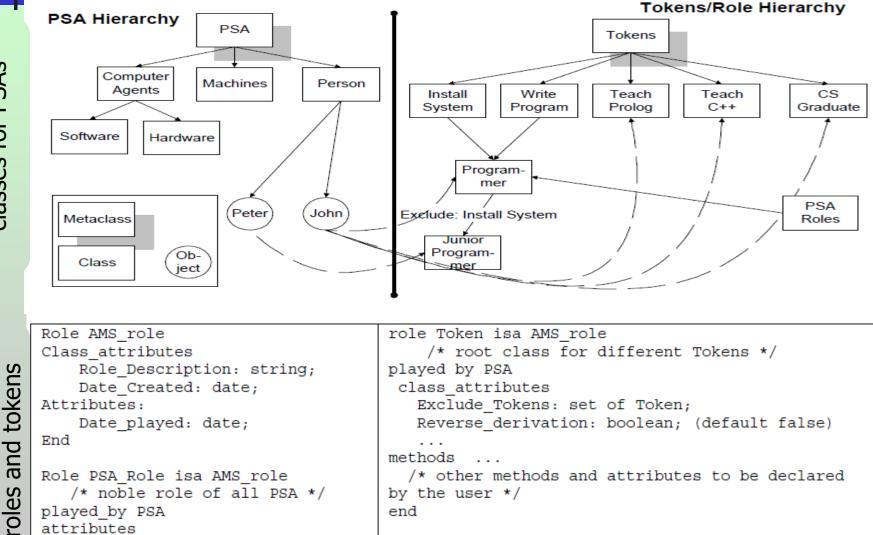
Meta Model approach for Exception Handling

A Meta Modeling Approach for WFMS Supporting Exception Handling



[Chiu et al, 1999]

Meta Model Approach for Exception Handling



by the user */

end

/* noble role of all PSA */ played by PSA attributes

. . . end

PSAS

classes for

declarations for PSA

Meta Level

Meta-class and

E-contract

A contract is a legal agreement involving parties, activities, clauses and payments, which stipulates that the involved parties agree to fulfill specified activities.

An e-contract is a contract specified, modeled and executed by a software system.

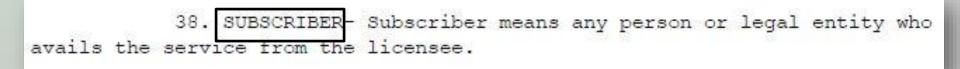
- **Parties** play different roles in a contract and perform activities of a contract.
- Activities : Represent the tasks and e-services that have to be executed during the business process enactment.
- **Clauses** : describes restrictions/ conditions on the execution of activities
- **Exceptions**: Arise due to incomplete or partial fulfillment of clauses.
- **Commitments**: It includes completion of the activities by the parties as per the agreed terms and conditions and successful closure of e-contract enactment
- Payments

Major elements of an econtract



23. LICENSOR shall refer to the President of India acting through any authorised person, who granted Licence under Section 4 of Indian Telegraph Act 1885 and Indian Wireless Telegraphy Act 1933, unless otherwise specified.

22. LICENSEE: A registered Indian Company that has been awarded licence for providing the SERVICE.



Activities

1.1 The LICENSEE shall commission the Applicable Systems within 24 months from the effective date of the licence and offer the service on demand to its customers.

1.2 LICENSEE shall be solely responsible for the installation, networking and operation of necessary equipment and systems, treatment of the subscribers' complaints, issue of bills to its subscribers, attending to claims and damages arising out of his operation. The LICENSEE shall make its own arrangements for all infrastructures involved in providing the SERVICE.

Clauses

1.8 The billing disputes or differences, between the LICENSEE and its subscribers will be settled amongst themselves.

1.9. MTTR (Mean Time To Restore):

1.9.1. 90% of faults resulting due to subscribers complaints should be rectified within 24 hours and 99% within 3 days.

1.9.2 The Licensee will keep a record of number of faults and rectification reports in respect of each service area and produce the same to the Authority as and when required.

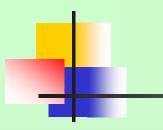
Exceptions

(b) if the LICENSEE fails to perform any other obligation(s) under the Licence including remittance of timely payments of Licence fee due to the LICENSOR and the LICENSEE does not rectify the failure within a notice period of 30 days or during such further period, as the LICENSOR may authorise in writing in this regard.

10.3 TERMINATION FOR CONVENIENCE:

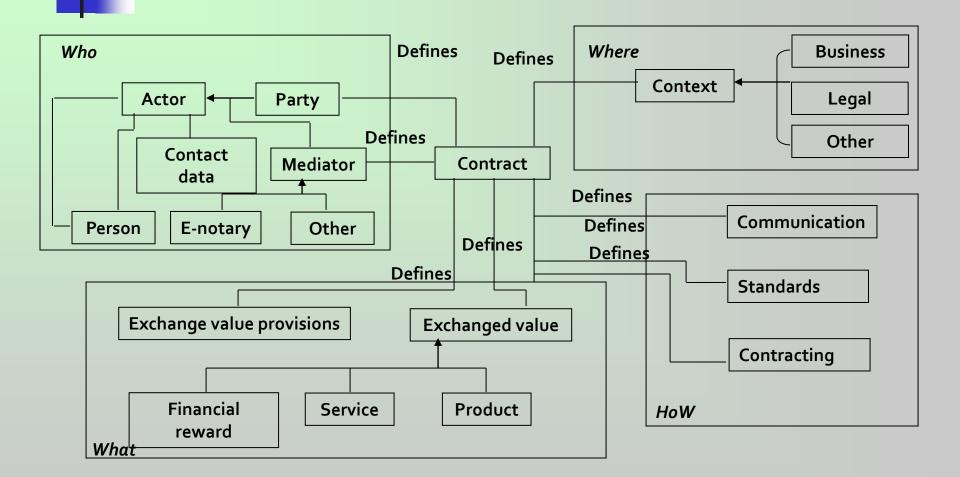
If the LICENSEE desires to surrender the licence, it shall give an advance notice of 30 days to the Licensor to this effect. If the service is in operation, the licensee shall also intimate its subscribers of consequential withdrawal of service by serving a 15 days notice to them. The financial liability of the licensee company for termination of the licence for convenience shall be as below:-

(a) After start of service:- If during the notice period, acceptable level of service is not delivered to the customer, the licensee shall forfeit all claims on the Performance Bank Guarantee which shall be encashed and the amount shall be adjusted towards damages.



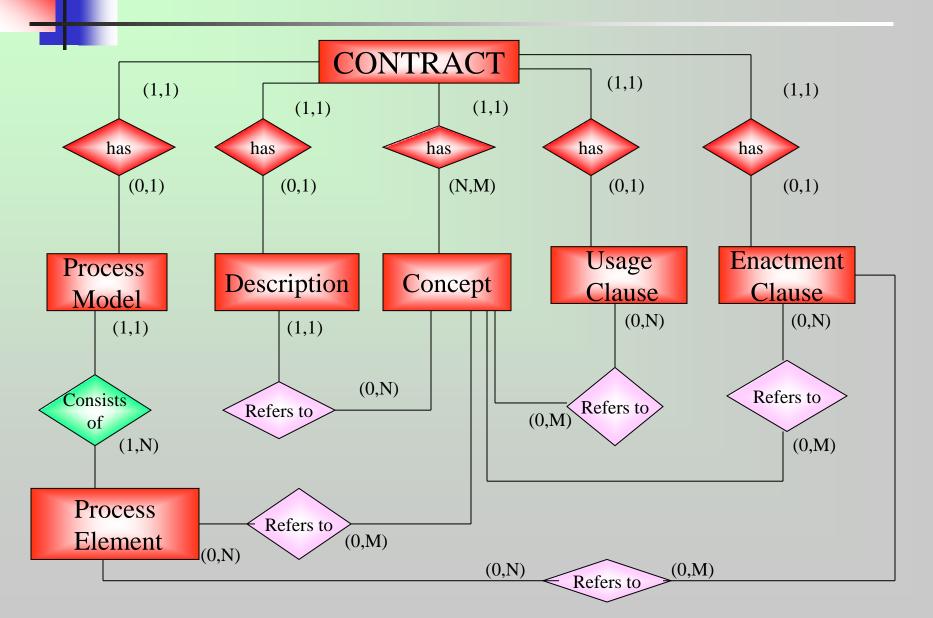
Modeling E-contracts

4W E-contract Model



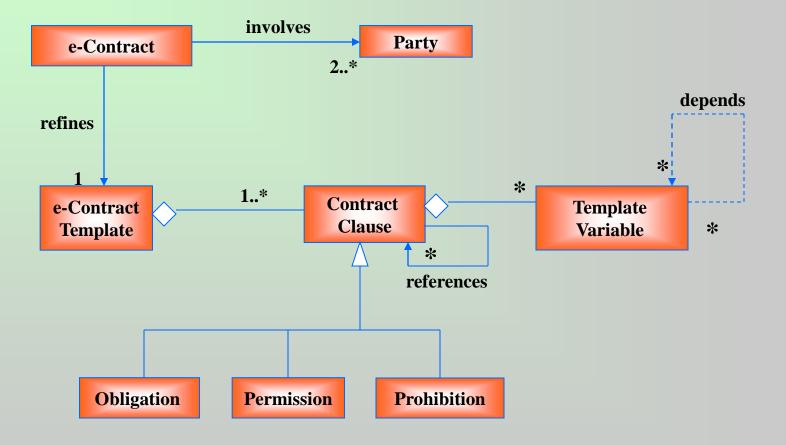
CrossFlow e-contract meta-model

[Grefen et al]

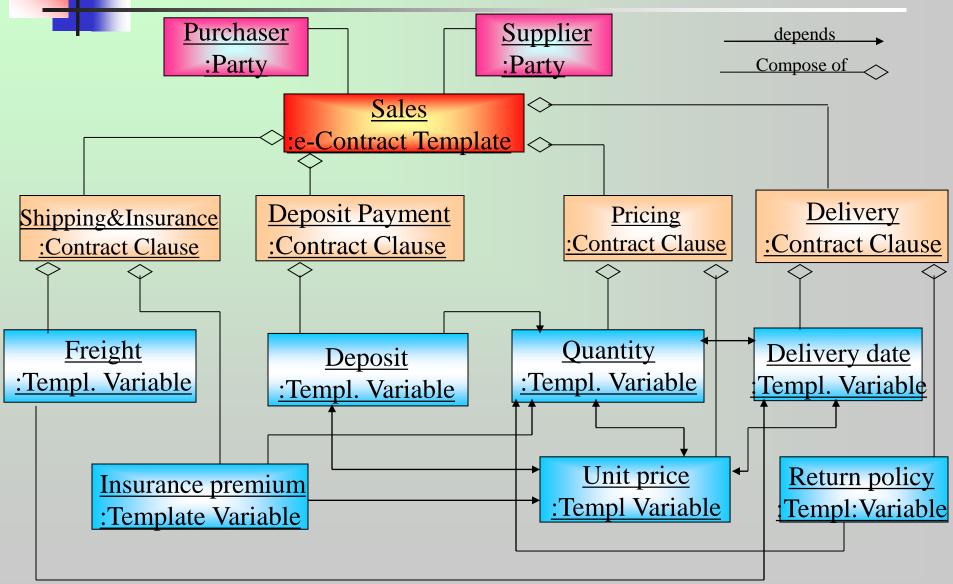


Meta – Model for e-Contract template

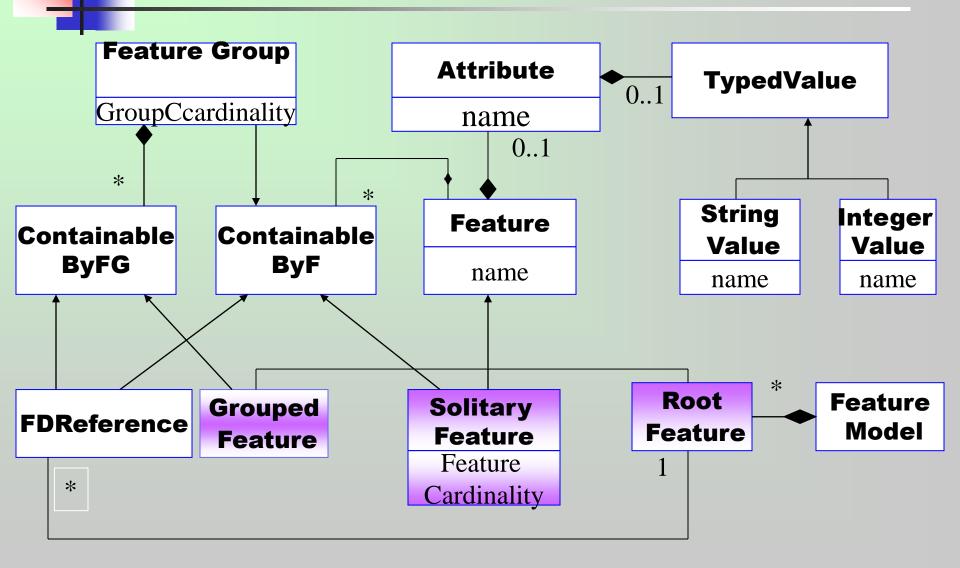
[Chiu et al, 2005]



A sales e-Contract template as an instance of the meta-model



Feature Meta-model [Fantinato et al, 2006]



Conceptual Modeling of E-Contracts

Complexity in modeling E-contracts

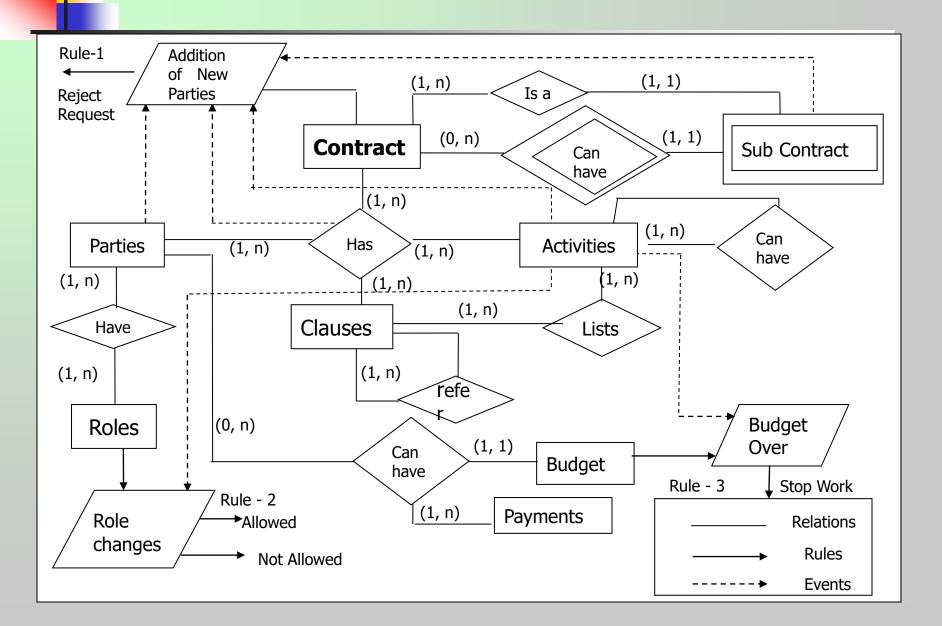
- Voluminous documents
- Complex inter-relationships among activities, clauses, etc.
- Determining which particular exception clause should be enforced when a violation is detected.
- Ambiguity and fuzziness of natural language statements
- Actual parties' activities may not be known during signing of the contract
- Domain specific terminology and regulatory compliance
- Autonomous nature of individual organizations/parties
- Involvement of multiple sub-contracts at the time of enactment as well as during enactment

Conceptual Modeling of E-Contracts

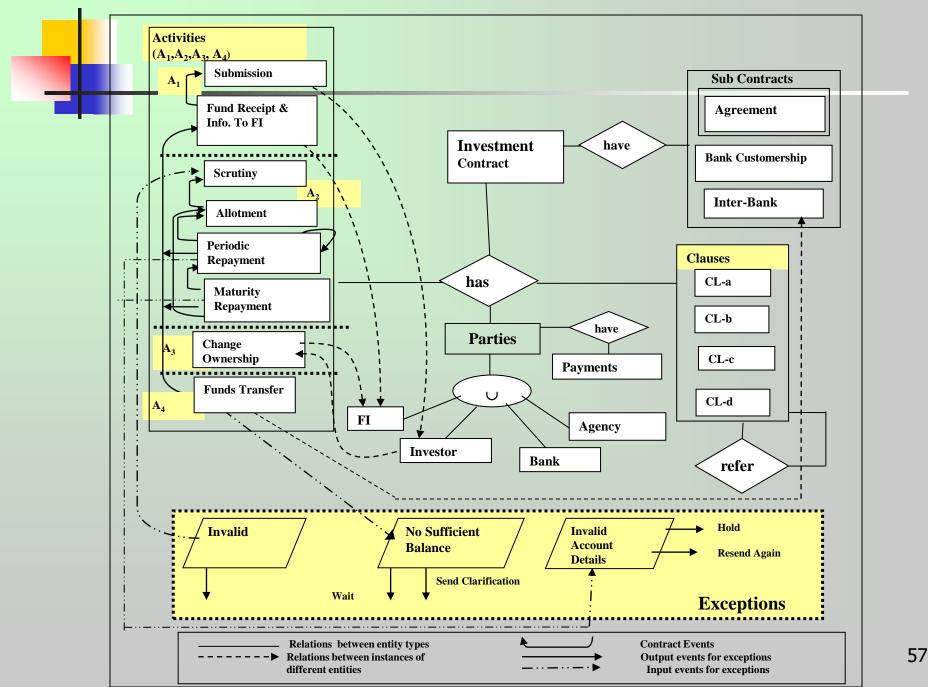
Need for Meta-Model

- Most of the contracts have similar structure (like clauses related to payments)
- Guided approach to conceptual modeling
- Templates can be designed for specific domains
- Provides generality and flexibility
- Allows reusability and extensibility

An ER^{EC} Meta Model for E-Contract



EREC Model Instance: Investment Contract



e-contracts cover a vast amount of business related processing in the world and our aim is to streamline it and support it using meta models and meta execution models.

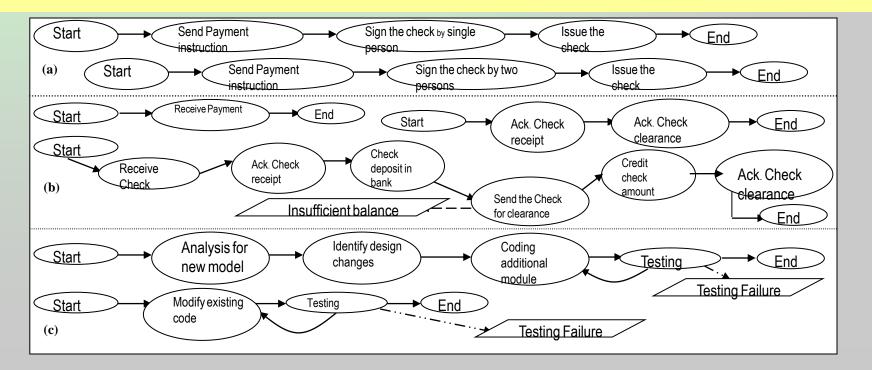
e-contracts can be streamlined by using workflows.

Mapping E-contracts to Workflows

ER^{EC} model \rightarrow Workflows

- All parties are mapped to agent types/roles.
- Activities to workflows and activities in a workflow.
- 3. Contracts to events that occur.
- 4. Clauses to conditions that need to be satisfied.
- 5. Exception handling to additional activities in a workflow.
- 6. Payments and contracts to documents and additional input/output events.

Parametric workflows, Workflow Views, Dynamic Workflows



EREC Model

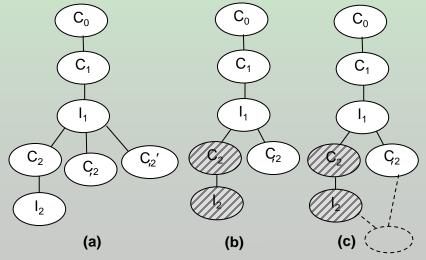
- Forms a template
 - ER^{EC} model defines a template for a specific contract
 - A template is an instance of a meta-model with constraints for a specific purpose.
 - Models data and process/functional requirements of an application
- Captures Low level relationships
- Enable modeling events and exceptions
- Additional flexibility by customization
- Mix of entity types and entities
- Standardized model
- Deployable workflows for e-contracts
 - Mapping from modeling constructs to workflow entities
 - Requirement of on-the-fly generation of workflows
 - parametric workflows, workflow views and dynamic workflows

Enable Visual Representation to Conceptualize e-contracts

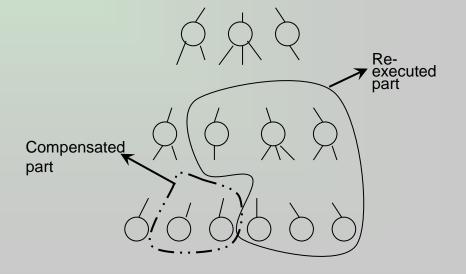
Activity Commitments

Meta Model enable commitment specifications for e-contracts

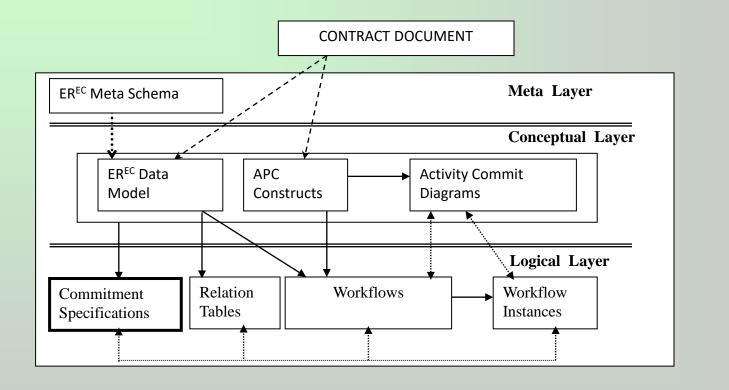
- activity-commitment semantics at conceptual level are specified based on the contract document.
- However, during the specification of these semantics, the actual execution level commitments are not known a priori.
- At logical level, the commitment specifications facilitate specifying the semantics for transactional support, activity commitment, and workflow commitment in the execution of an e-contract.



(a) A composition, (b) An execution of the composition, (c) A closed c-tree for the execution-tree



ER^{EC} Business Process Model for specification and execution of e-contract enactment.



Legend: Inpūt -> Process Flow Monitoring & updation Instantiation

Summary

- Provides guided approach to conceptual modeling
- Templates can be designed for specific domains
 - Instances of a meta-model for a specific application domain (with certain constraints)
 - Guide the modeling and Execution processes
- Provides generality and flexibility
 - Support functionality for adapting a data model to new and changing requirements
- Allows reusability and extensibility
 - Addition of new constructs
 - Merging of two or more models/ model instances
- Ability to define meta-events and meta-ECA rules
- Sustainability of conceptual models for longer durations

Modeling Evolving Applications

Evolution Needs

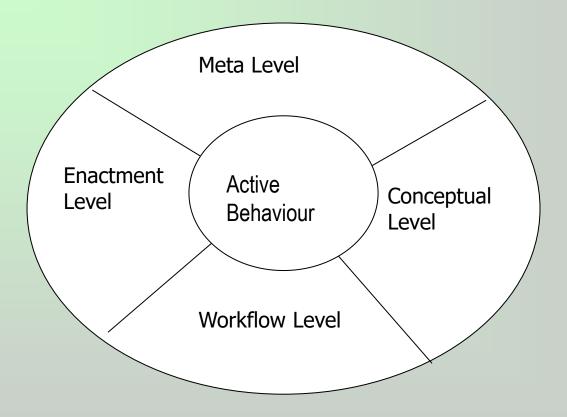
- Evolution of Business Environments
- Changing Market Requirements
- Involvement of multiple organizations
- Competition
- Changes in Government Policies and Laws
- Advancements in Technologies

Evolving Applications

- Two Kinds of Changes
 - Run-Time changes
 - Mini-World changes
- Exceptions
 - Expected exceptions
 - Unexpected exceptions

need of active behavior to synchronize the changes in business logic and business processes across different levels of conceptual/logical models.

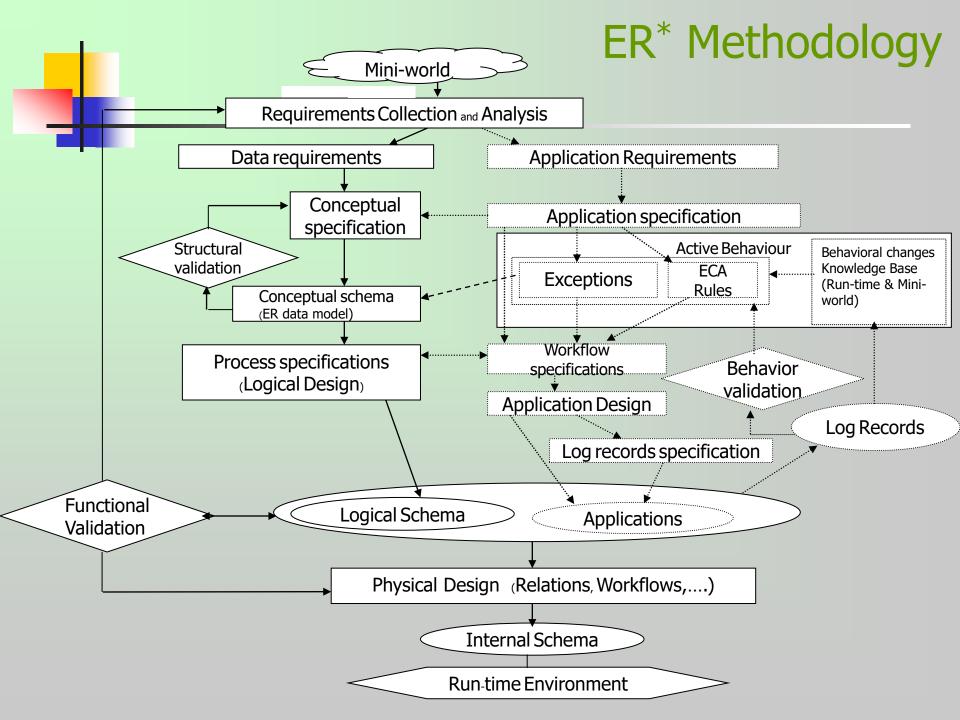
Evolving Applications



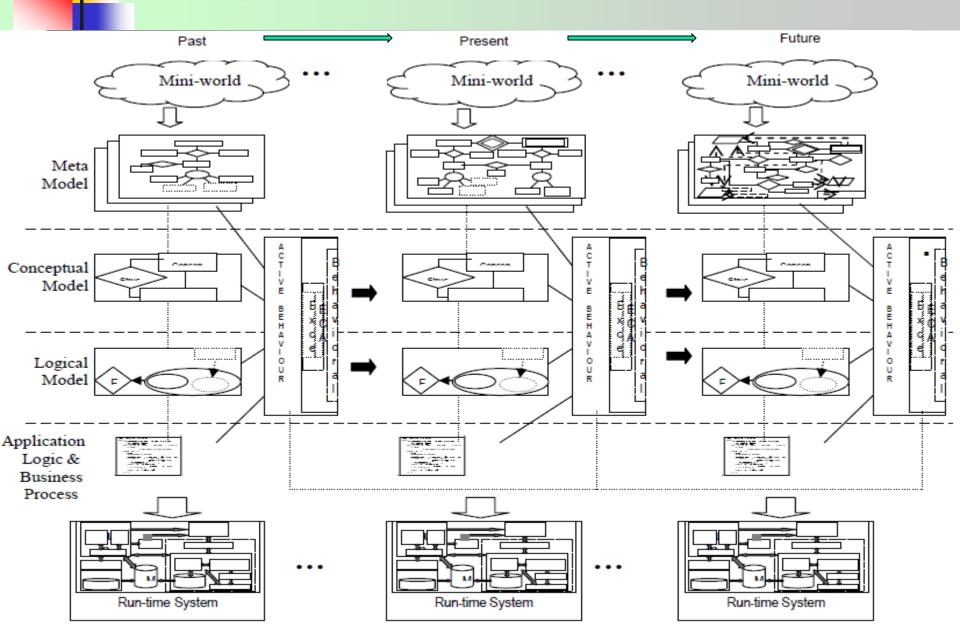
Modeling active behaviour at various levels

Modeling Evolving Applications

- How to re-design the conceptual models (for instance, ER model)? How to synchronize the changes in miniworld and/or run-time environment to other levels?
- This calls for an iterative active methodology that constantly monitors run-time environment and changes in real-world specifications to keep the deployed applications/processes current.



Two way perspective of active conceptual models



ER* Methodology for Evolving Applications

A two-way perspective of actively evolving conceptual models:

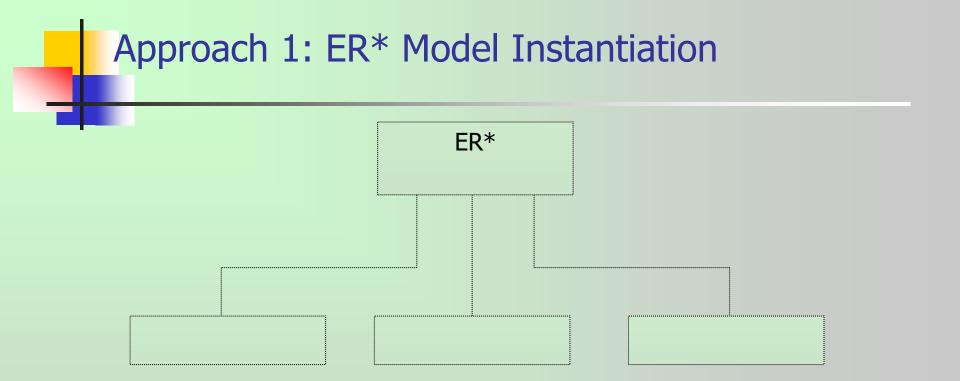
i) across the time domain (present, past and future)

ii) at various levels (meta, conceptual, logical and application level).

Approaches for evolution from present to future

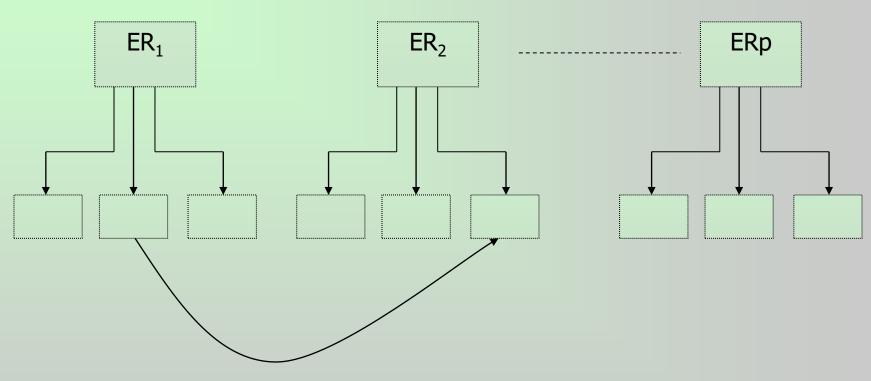
- Template selection
- Operator assisted evolution of ER models
- Complete re-design of ER models (from scratch)

The template selection mechanism manifests itself as a ER* methodology problem.

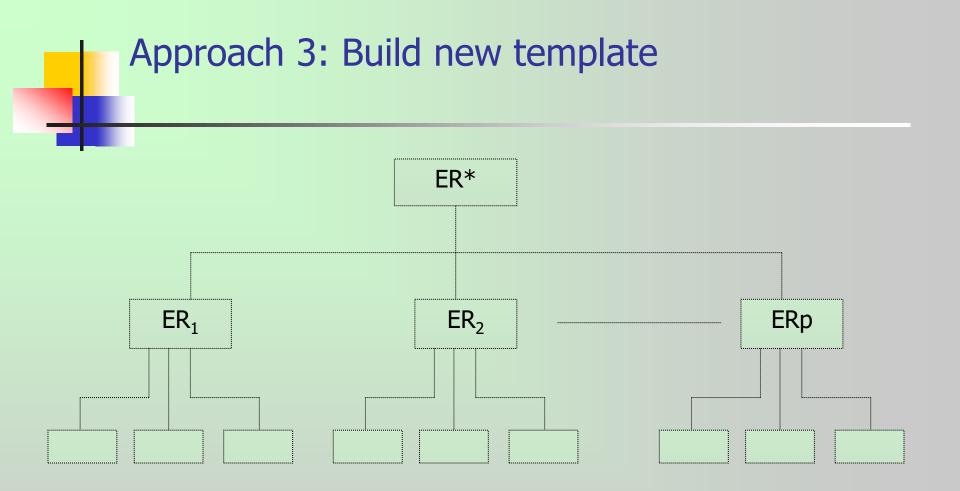


An appropriate ER model is instantiated from ER* model and necessary modifications can be made on it depending on the revised scenario

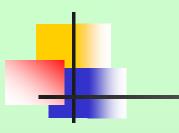
Approach 2: Template instantiation from multiple ER models



An application requires one or more additional template elements

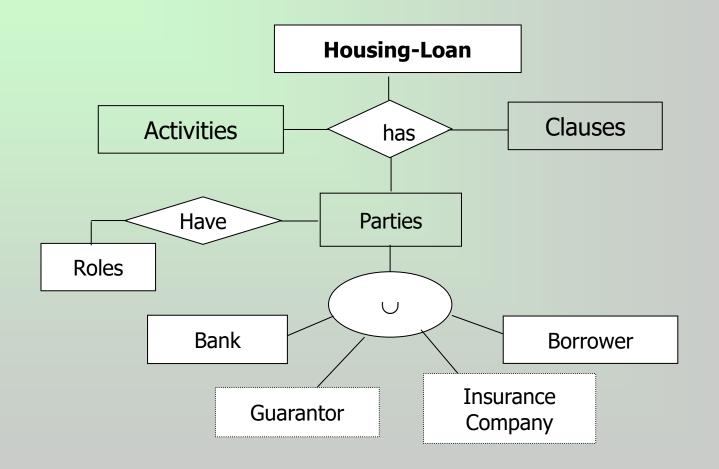


The change could evolve the template itself

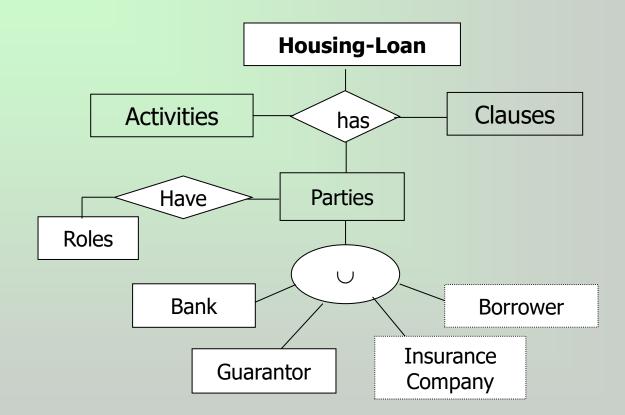


Example : Housing-Loan contract

Standard template of Housing-Loan contract

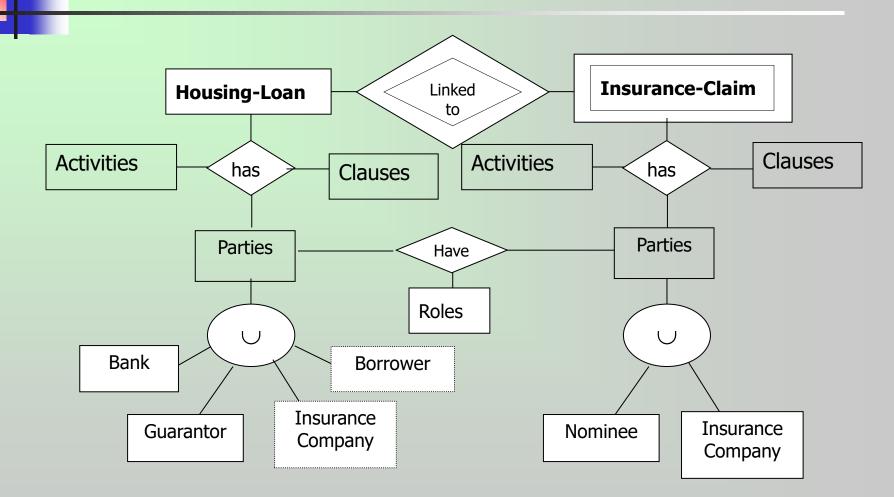


Case 1: (Run-time change) - Borrower defaults



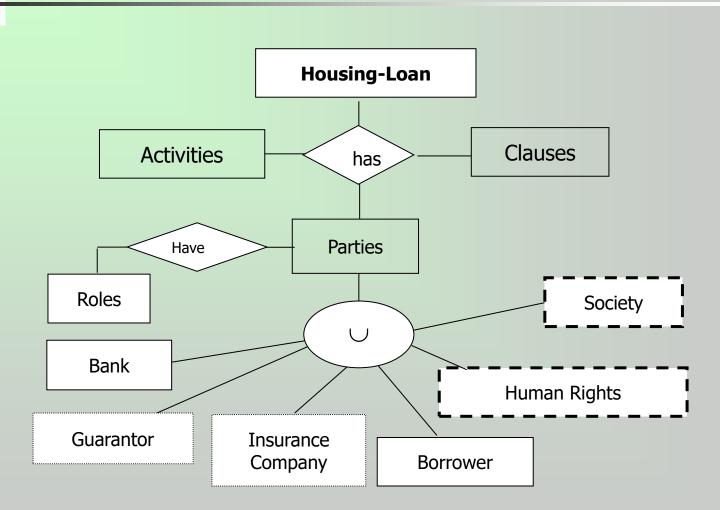
Template with change of roles

Case 2: (Run-time change): Borrower's death/disablement

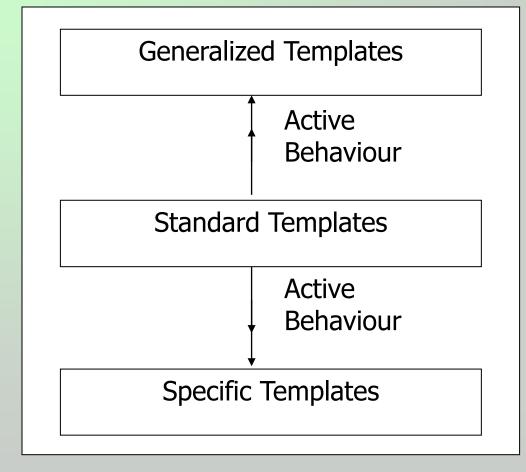


Template with addition of subcontract

Case 3: (Mini-world change) - road expansion



Template with additional concepts

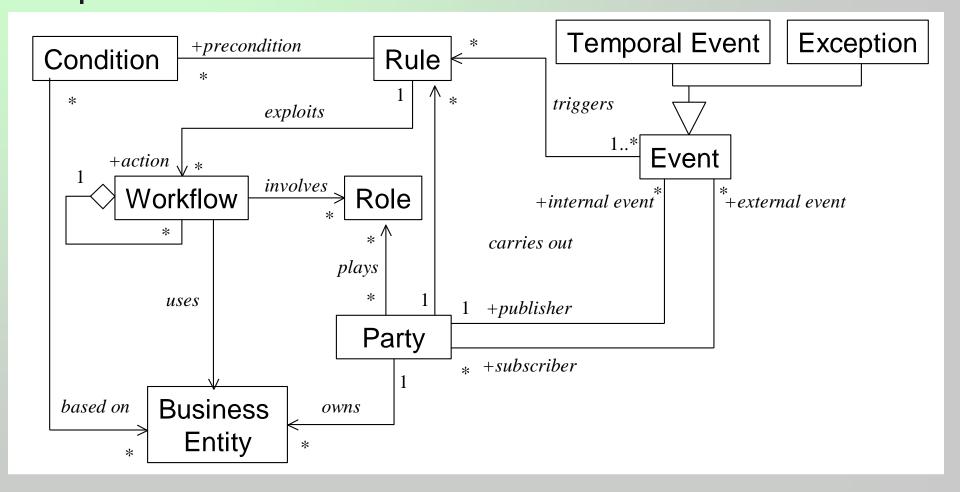


Taxonomy of operations

Operations on Meta-model:

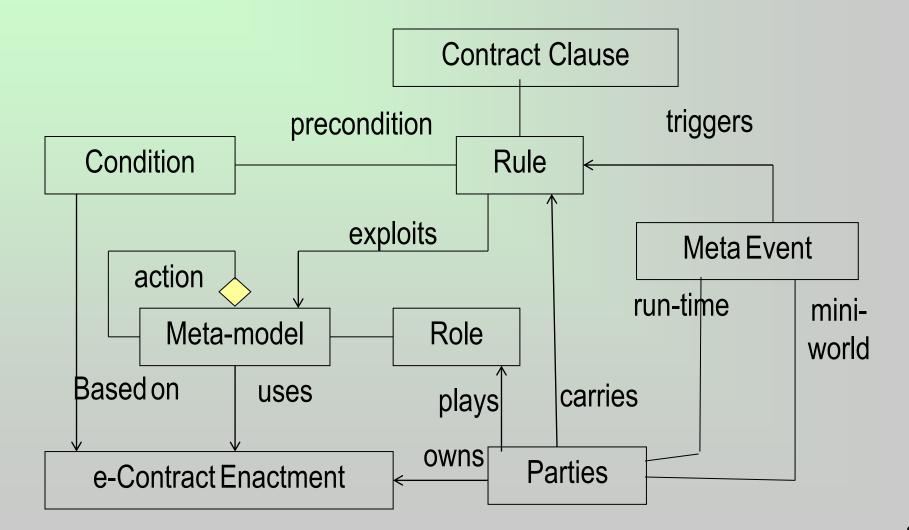
- **Adapt:** The model is allowed to adapt based on the new requirements.
- **Migrate:** The change affects the current model instance and hence a new model has to be instantiated.
- **Merge:** A new model is instantiated and merged with the current model.
- Build: The change cannot be handled with current model and also a new model cannot be instantiated.
- Instances of models before and after change execute:
 - allow any one running instance at any point of time
 - Allow multiple running instances during some period
 - Abort: The change needs to have a new model instance immediately after the change occurs.
 - Additive: The change needs to have a new model while continuing the current model.

Meta-Model for ECA rule: *On* event *if* condition *then* action

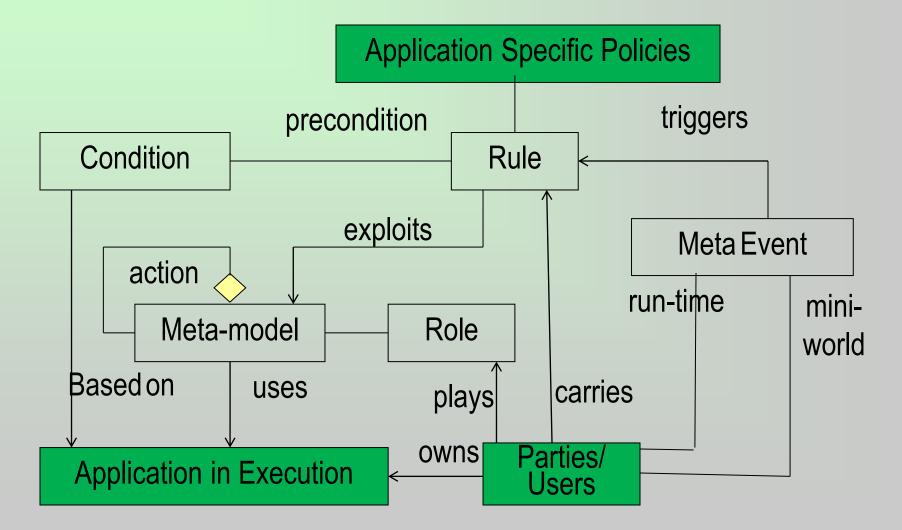


Chiu et al, 2003

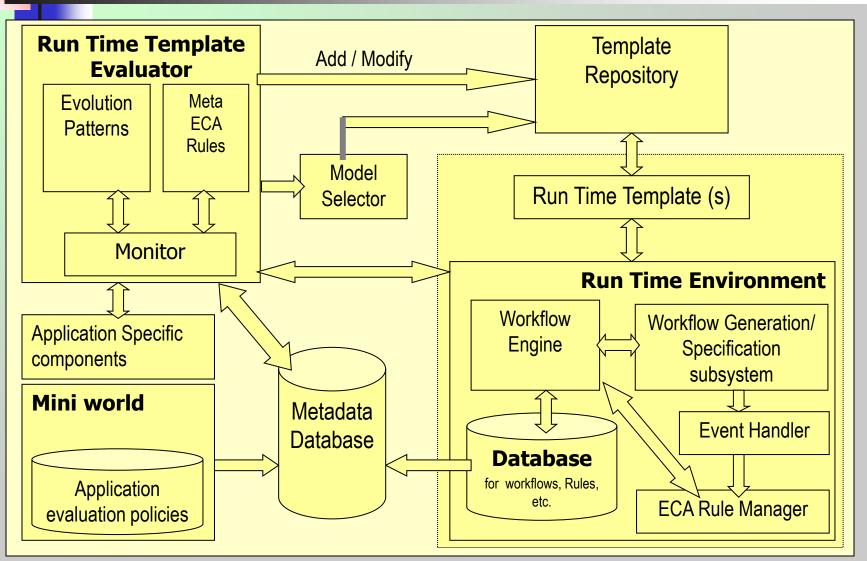
Meta-ECA Rule Driven E-contract Evolution



Meta-ECA Rules Driven Evolving Applications



ER*EC architecture for evolving contracts





- Extended ER^{EC} model and methodology to actively reflect the changes across various levels of data models in an e-contract.
- Two-way active behaviour and mechanisms tracks the progression of e-contract execution.
- Taxonomy of operations for template selection procedure for modeling evolution
- Meta-events and meta-ECA rules to adapt the models.
- Architecture to support evolving applications by facilitating run-time environment as well as capturing evolution patterns for run-time template evaluation/selection.
- Our methodology helps in visualizing evolution procedure and develop specific procedures, methodologies and tools to actively support econtract evolution.



Need of Meta Execution Workflow

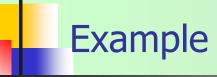
- Current WfMSs follow a (hard-coded) fixed execution control flow (with multiple control flows) to execute workflow instances.
- The workflow definitions can be changed, but the ways in which a workflow instance is executed is fixed. The challenges are
 - Dynamically change the way a WfMS engine functions without modifying the engine code, and
 - Allow changes in workflow specification procedure
 - Execution of user workflows with minimal human intervention and provide support for exception handling.

The challenge here is providing adaptability to WFMS, flexibility to workflows in execution, and generating new workflow specifications and execution scenarios during workflow enactment.

Need of Meta Execution Workflow

- Requires dynamically changing the way a WfMS engine executes workflows without modifying the workflow engine code.
- A basic step towards providing flexibility is to generate abstraction of workflows and generate new workflows onthe-fly based on the current execution state of a workflow instance.

WfMS supports workflows executing workflows, where a WfMS engine procedure is specified and implemented as a Meta Execution Workflow.

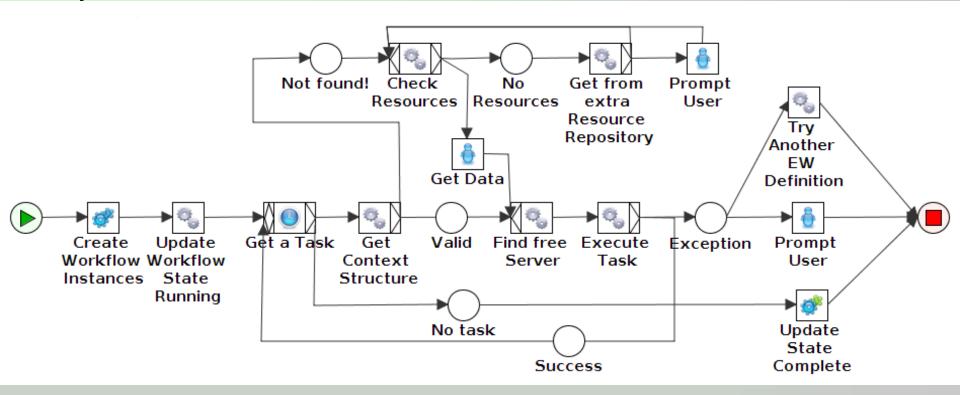


Consider the following workflow execution logic:

(i) Get a task - execute - continue till no more tasks
(ii) Get a task - check resources - execute - continue till no more tasks
(iii) Get a task - check resources - execute - call exception manager if required – handle exceptions - continue till no more tasks
Here, (i) simple workflow that do not require resources, (ii) requiring resources, and (iii) further needing exception handling.

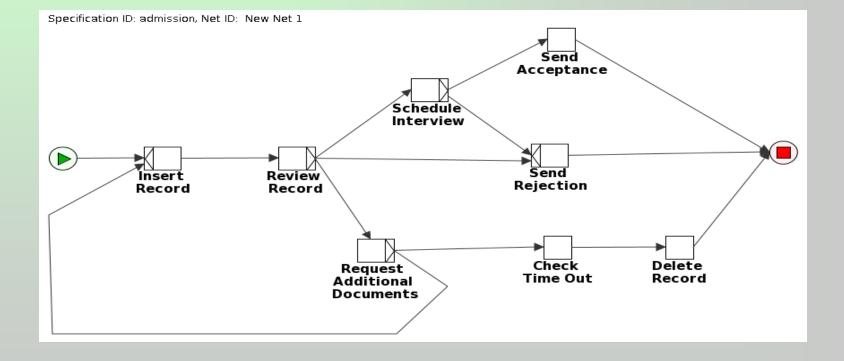
need to shuffle or add new execution steps, depending on how we want the workflow execution engine to execute workflows

Meta Execution Workflow

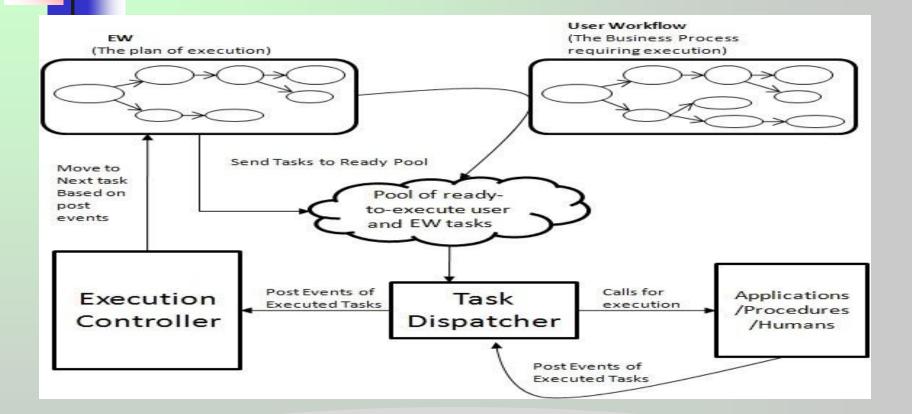


Systems based on meta-execution driven WfMS allows execution procedure to be modified, according to business and technological needs that have been built.

Workflow for PG Admission in an Institution



MEW driven WFMS components



From a pool of tasks ready to be executed, TD selects a task and assigns it to appropriate agents, applications or humans for execution. Workflow for PG Admission in an Institution

Consider a single workflow instance

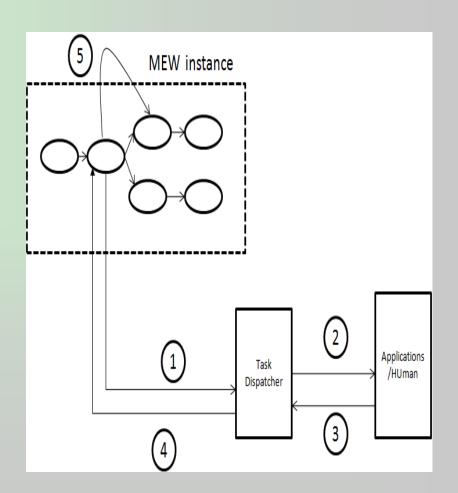
- User Workflow Instance ID :13
- Coupled EW Instance ID: 10
- Coupled EW Instance Current Task: Check Resources
- User Workflow Instance Current Task: Schedule Interview

the control is with the EW instance

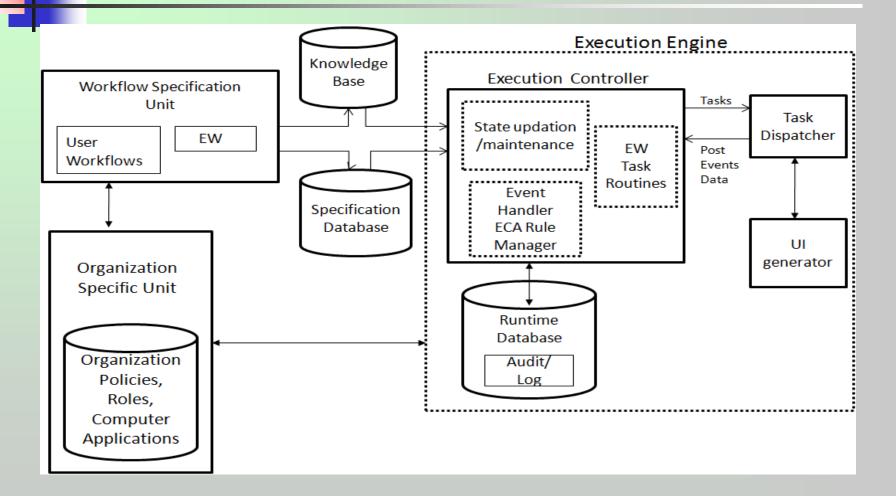
Steps involved

The steps involved for shifting of control and data

- 1. The MEW instance 10 passes the control to the TD, for the execution of its task "Check Resources" for "Schedule Interview".
- 2. TD sends the task for execution to an application/human.
- 3. The task is executed; events are captured by the TD and the control if returned to the dispatcher.
- 4. The TD returns a post event data tuple to the EW instance ID 10. With this step, the control and data tuple is returned back to the MEW instance task – "Check Resources" (where it started from).
- 5. Based on the post event (suppose "success" in this case), the current MEW task passes on the control and the post event data to the new MEW task – "Execute".



Workflow Specification and MEW Based Execution - Architecture



Supports (i) on-the-fly specification and execution of workflow and (ii) exception handling



How to model context for conceptual model, meta model and meta execution models.

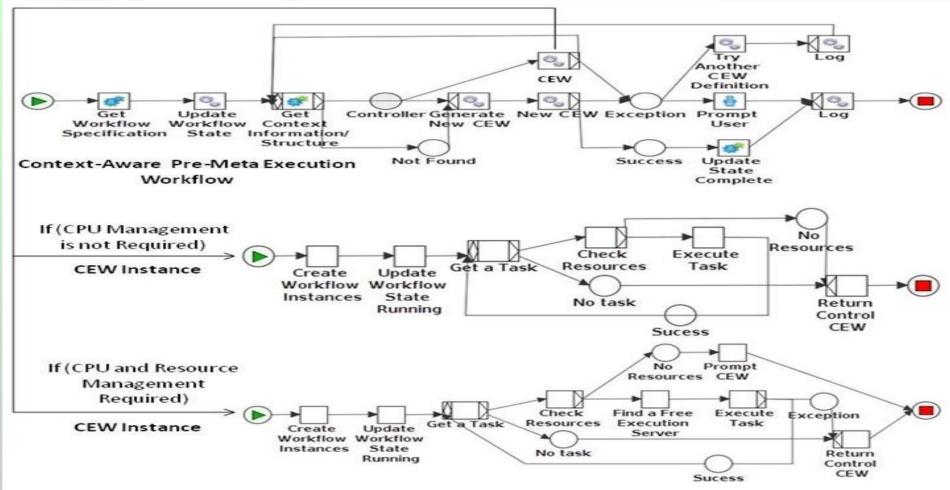
Context Vs Exception

- Exceptions are handled by Exception handlers (in terms of workflows)
- Context is beyond exception and they require different kind of handlers.

Context-aware (Meta) Execution Workflow

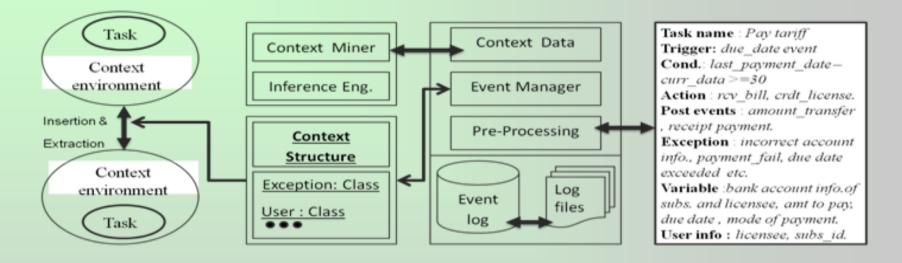
- Allows flexible execution control flow and procedure to specify and execute workflows.
- CEW procedure is implemented as the workflow engine, and can be modified or enhanced based on the current context.
- Developed a re-usable context-aware workflow execution for generating context-aware execution workflow (CEW) instances.

Context-aware (pre-)Meta Execution Workflow generating CEWs



re-configure and manipulates its objects based on the context information.

Task handling - Payment of tariff



Example: When the due date for payment of tariff falls below a deadline, the payment has to be done by the client to the service provider to renew the service.

Need context information

Based on clientInformation (last renewal date, due date, type); bill details; provider's bank information for crediting payment, etc.

Activity Execution

- Execution of an activity is done by using specified transition path, transition condition between the tasks and other parameters related to a task.
- Resolve the various dependencies between tasks such as data-dependency from users, temporal event dependency and dependency of a task on external events.
- Benefits:
 - Less redundancy and consumption of time, because instances of an activity usually consists of same definition and prone to similar exceptions.
 - Pre-conditions can be evaluated apriori and execution engine can proceed without allowing it to wait for the evaluation of that condition.
 - Time allocation can be done better depending upon the past execution time of different instances of same task.

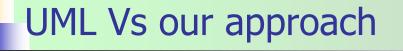


- Meta Execution Workflow driven workflow execution extends support for
 - dynamic and flexible workflow executions.
 - exception handling
 - context-awareness to applications
 - evolving application requirements

UML meta-model

- UML meta model defines a language for specifying UML models
 - Use Case Diagram Meta Model
 - Class Diagram Meta Model
 - Capable of adding new members (UML profiles) to the family
- Lack of effective Model Transformations and their traceability.

"The UML standard has evolved but, with this evolution, the syntax has become even more complex and the necessary supporting mechanisms and tools for dealing with this added complexity are not yet available. Even something as conceptually simple as exporting a UML diagram from one tool to another has not been accomplished yet with ease." – Mohagheghi et al, 2008



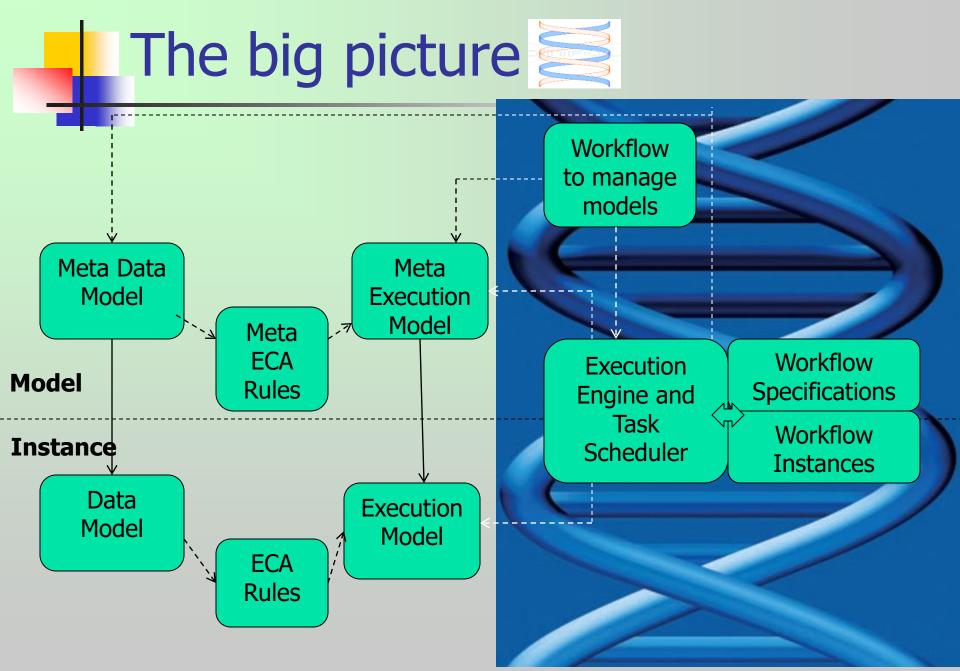
- Can our approach complement/overlap with UML modeling ?
- Can we solve some of the issues with UML ?
- Can UML helps in enhancing our approach ?

Our exposure to UML modeling is limited.

Open for Ideas and Discussion !!!!



- What are the problems we solved that will help Information System Development (ISD)
- What are the problems in ISD that we cannot solve
- What is the scope and reach of our solution from and towards ISD perspective

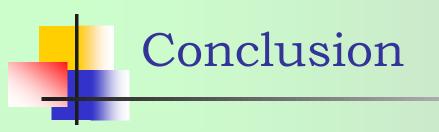


DNA of Information System Processing





- The level of abstraction needed to model the reality as close as possible.
- Zero down (atleast reduce) the semantic mismatch between model design and reality for a class of applications
- Actionable meta models and meta execution models
- Tracking the evolution
- Scalability of models
- Run-time models
- Attributing Risk involved and cost associated



Meta Models and Meta Execution Model provides a powerful constructs to seamlessly model data and processes.

- Manage the data and processing capabilities of changing reality in a seamless manner.
- Helps tie up from conceptual layer to actual physical layer by using appropriate specific constructs, their implicit semantics and constraints to cater to dynamic and evolving reality.

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